

Neural Control for Locomotion of Walking Machines
From Biological Inspiration to Implementation on the Machines

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Presentation outline


- **Biological locomotion control**
- **Sensor-driven neural control (CPG) of a six-legged walking machine**
- **Omnidirectional walking**
- Versatile reactive behaviors
- **Adaptive reflex neural control (reflex-based mechanism) of a biped robot**
- **Fast dynamic walking**
- Adaptive walking
- **Conclusions**

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Animal locomotion


Climbing




Running




Flying




Walking



Crawling



Swimming




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Biological locomotion control

Biomechanics:



Neural control:

- Central Pattern Generator (CPG)¹
- Reflexes (local motor response to a local sensation)²
- Higher control centers (brain for e.g., posture³, direction)



Brain-lesioned
Cockroach
Incline 45 degrees

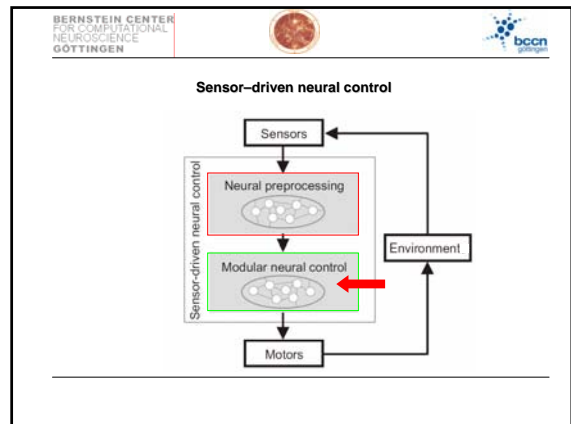
[1] Ostry, G. N., Delgado, T. G., Ghazizadeh, S. (1999). Neural Control of Locomotion: From Mollusc to Man. New York: Oxford University Press
[2] Case, H. (1990) What mechanisms coordinate leg movement in walking arthropods? Trends in Neurosciences 13, 15-21.
[3] Abbot, A. (2007) Biological robotics: working out the bugs. Nature, 2007 Jan 18; 445(7125):295-3

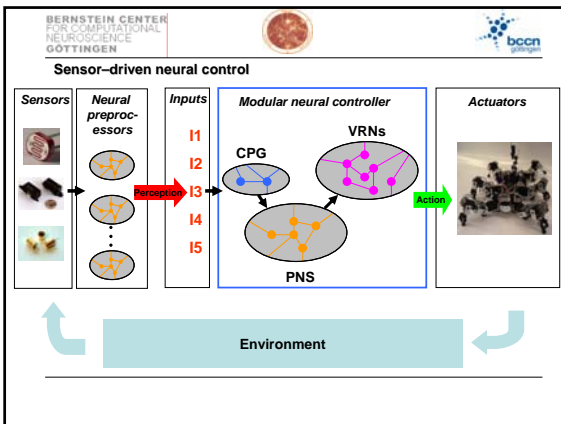
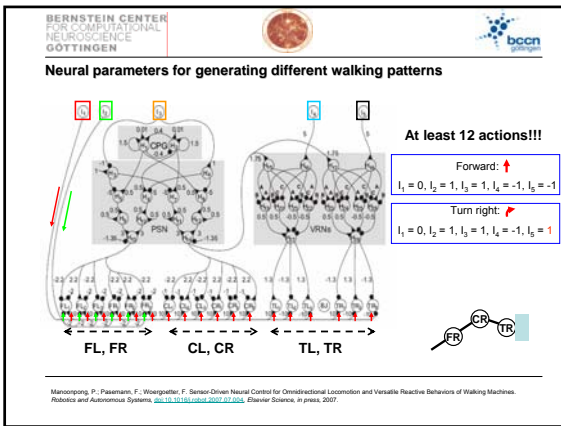
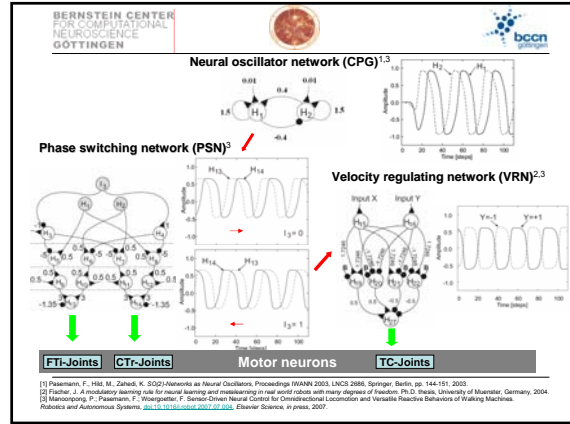
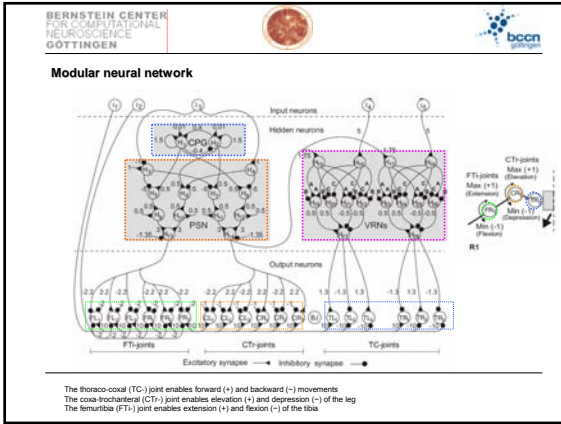
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Sensor-driven neural control of the six-legged walking machine AMOS

Modular design







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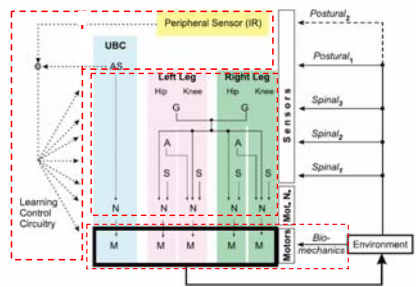
Adaptive reflex neural control of the biped robot RunBot

Nested-loop design



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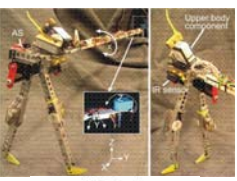
Adaptive reflex neural control¹



¹ Manoonpong, P., Geng, T., Kuhlida, T., Porr, B., Wörgöter, F. (2007) Adaptive, Fast Walking in a Biped Robot under Neuronal Control and Learning. Public Library of Science Computational Biology (PLoS Comput Biol), 3(7), e1134. [doi:10.1371/journal.pcbi.0100114](https://doi.org/10.1371/journal.pcbi.0100114)

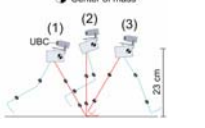
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Biomechanics (RunBot)¹



Special features :

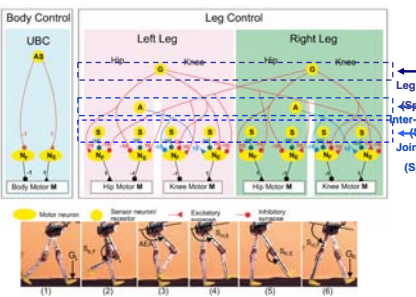
- Small, curved feet allowing for rolling action;
- Unactuated, hence light, ankles;
- Lightweight structure;
- Light and fast motors;
- Proper mass distribution of the limbs;
- Properly positioned mass center of the trunk.



The RunBot system has been originally developed by Dr. Tao Geng

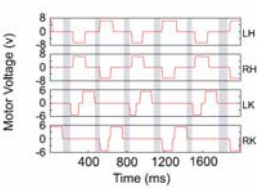
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Spinal reflex (Reflexive neural network)



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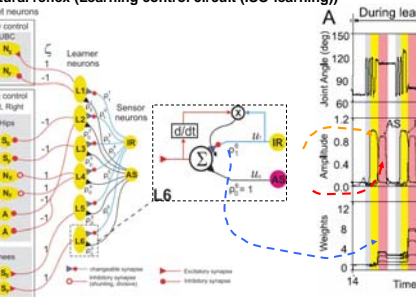
Passive walking properties (Biomechanical design)



Changing speed on the fly

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Postural reflex (Learning control circuit (ISO-learning))^{1,2}



¹ Manoonpong, P., Geng, T., Kuhlida, T., Porr, B., Wörgöter, F. (2007) Adaptive, Fast Walking in a Biped Robot under Neuronal Control and Learning. Public Library of Science Computational Biology (PLoS Comput Biol), 3(7), e1134. [doi:10.1371/journal.pcbi.0100114](https://doi.org/10.1371/journal.pcbi.0100114)

² Porr, B., Wörgöter, F. (2003) Indirect sequence order learning in a closed-loop behavioural system. Roy Soc Phil Trans Mathematical Physical Engineer Sci 361: 2225-2244

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Adaptive walking on different terrains (learning mechanism)

Learning to walk up a ramp

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Conclusions

- **Sensor-driven neural control = Neural perprocessing unit + Modular neural control unit (modular design)**
 - Neural oscillator network (CPG)
 - Velocity regulating networks (spot turning, backward walking)
 - Phase switching network (lateral movements)
- **Adaptive reflex neural control (nested-loop design)**
 - Biomechanical level (passive walking properties)
 - Spinal reflex level (fast walking)
 - Postural reflex level (adaptive walking)
- **Proposed neural control designs can be powerful techniques to better understand and solve sensorimotor coordination problems of many degrees-of-freedom systems.**

